

INTERLEAVE: A Faster Symbolic Algorithm for MEC Decomposition of an MDP

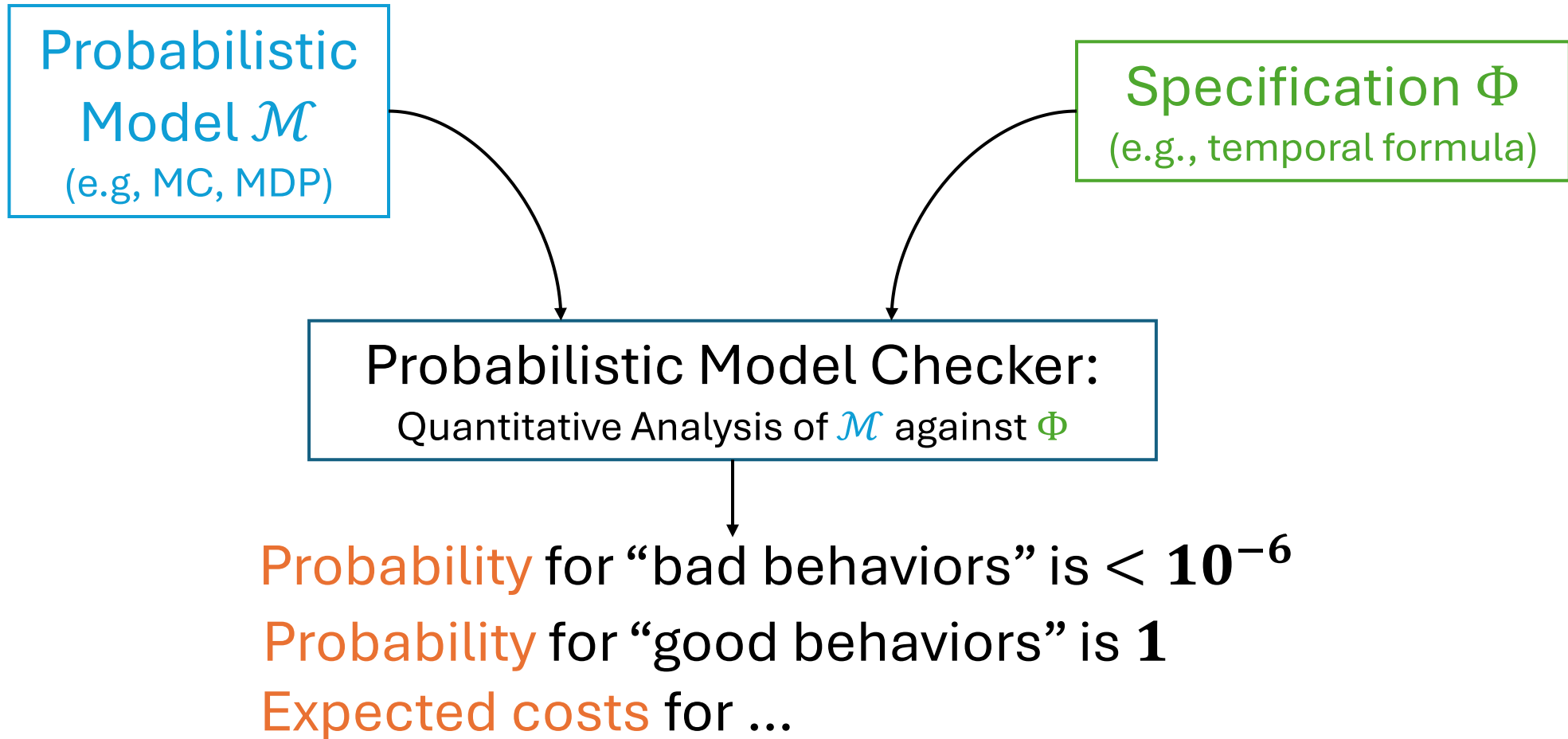
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[CAV 2025]

A Faster Symbolic Algorithm for (MEC Decomposition of an MDP)

MEC Decomposition: why?

Fundamental to Probabilistic Model Checking

Probabilistic Model Checking: what?



Probabilistic Model Checking: why?

Evaluate and control the **reliability/performance** of:

- Randomised Algorithms
- Network Protocols
- Physical Systems
- Agent/Environment Dynamics

IEEE 802.3 CSMA/CD Protocol (csma)

A PRISM MDP model. Version 1. Last updated on 2018-10-11.

Created by IEEE and submitted by [Michaela Klauck](#).

First presented in www.cs.bilkent.edu.tr/~tugrul/CS518/Papers/802.3-2000.pdf.

Part of [the PRISM Benchmark Suite](#).

This is a PRISM case study [1]. The CSMA/CD (Carrier Sense, Multiple Access with Collision Detection) IEEE protocol is designed for networks with a single channel and specifies the behaviour of N stations with the aim of minimising simultaneous use of the channel (data collision). When a station has data

Properties

- | | |
|-----------------------------|-------------------------------------------------------------------------------------------------|
| <code>all_before_max</code> | (P) The maximum probability all stations send successfully before a collision with max backoff. |
| <code>all_before_min</code> | (P) Minimum probability all stations send successfully before a collision with max backoff. |
| <code>some_before</code> | (P) Minimum probability that some station eventually delivers with less than K backoffs. |
| <code>time_max</code> | (E) The maximum expected time for all messages to be sent. |
| <code>time_min</code> | (E) Minimum expected time for all messages to be sent. |

MEC Decomposition: why?

Fundamental to Probabilistic Model Checking

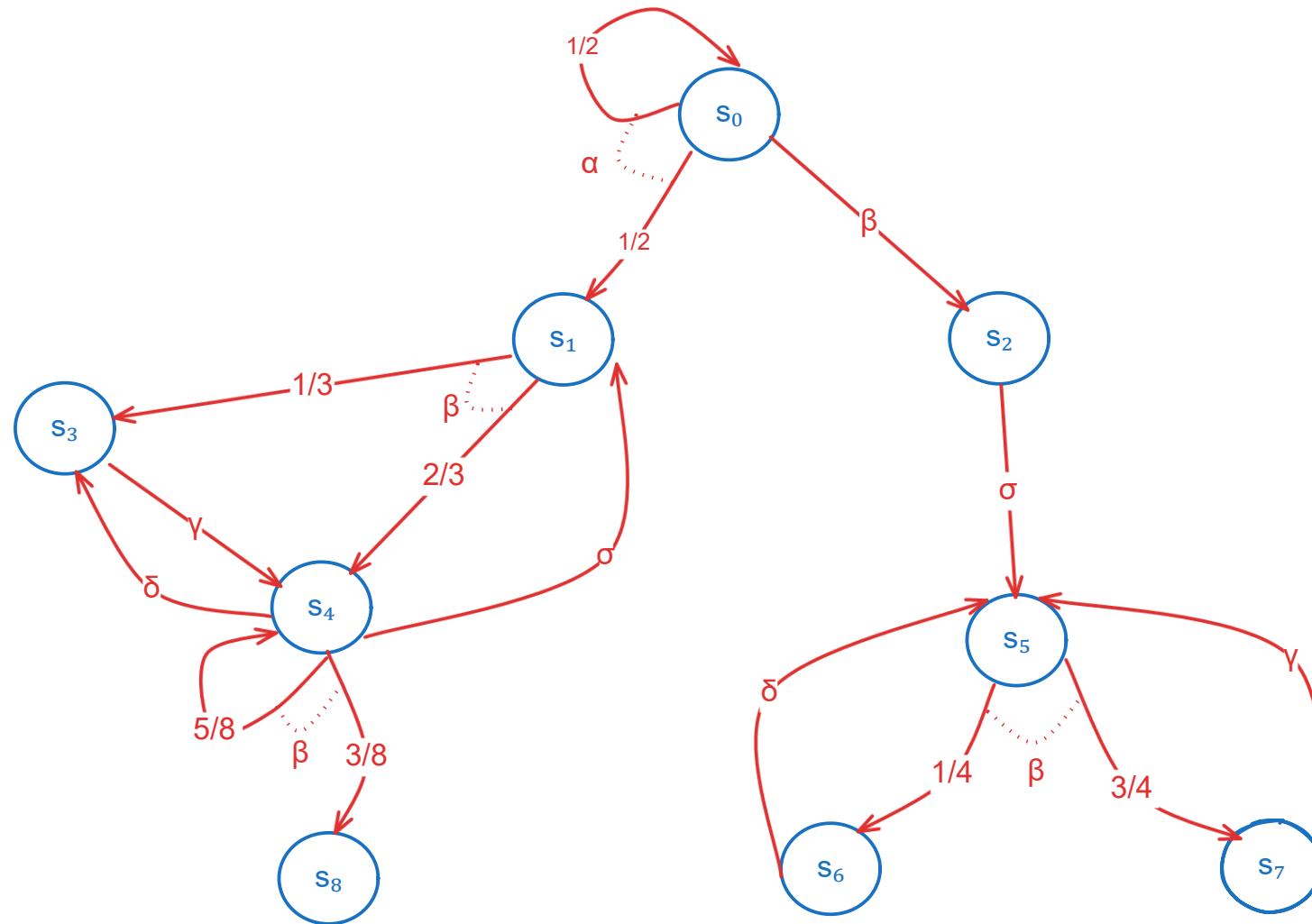
- Almost sure reachability
- Interval Iteration
- Verification of ω -regular properties
- Learning for prob. model checking
- ... many more

Critical in practical tools like STORM and PRISM

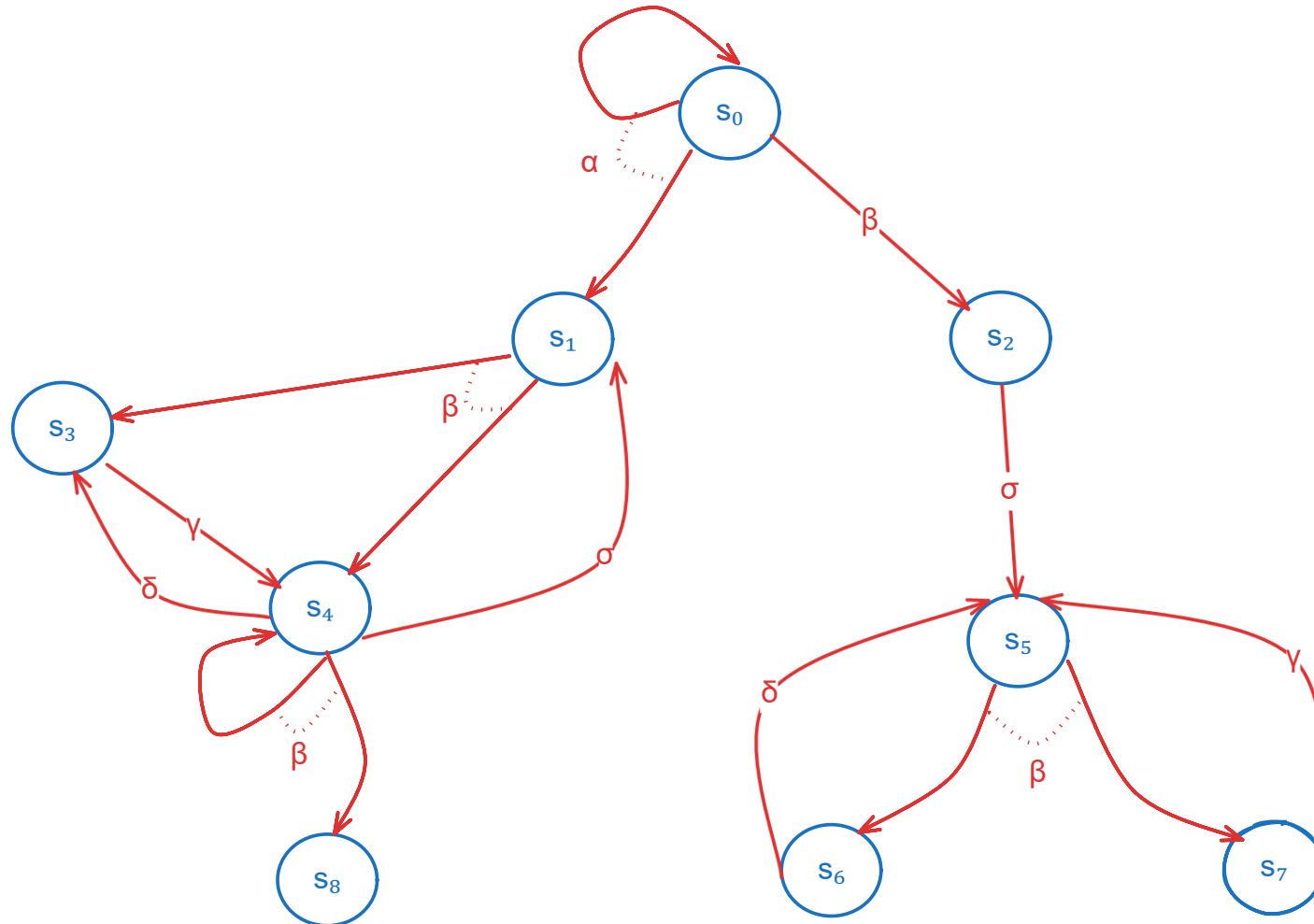
This work:

Faster
Symbolic
Algorithm for
MEC
Decomposition

Markov Decision Process (MDP)



Markov Decision Process (MDP)



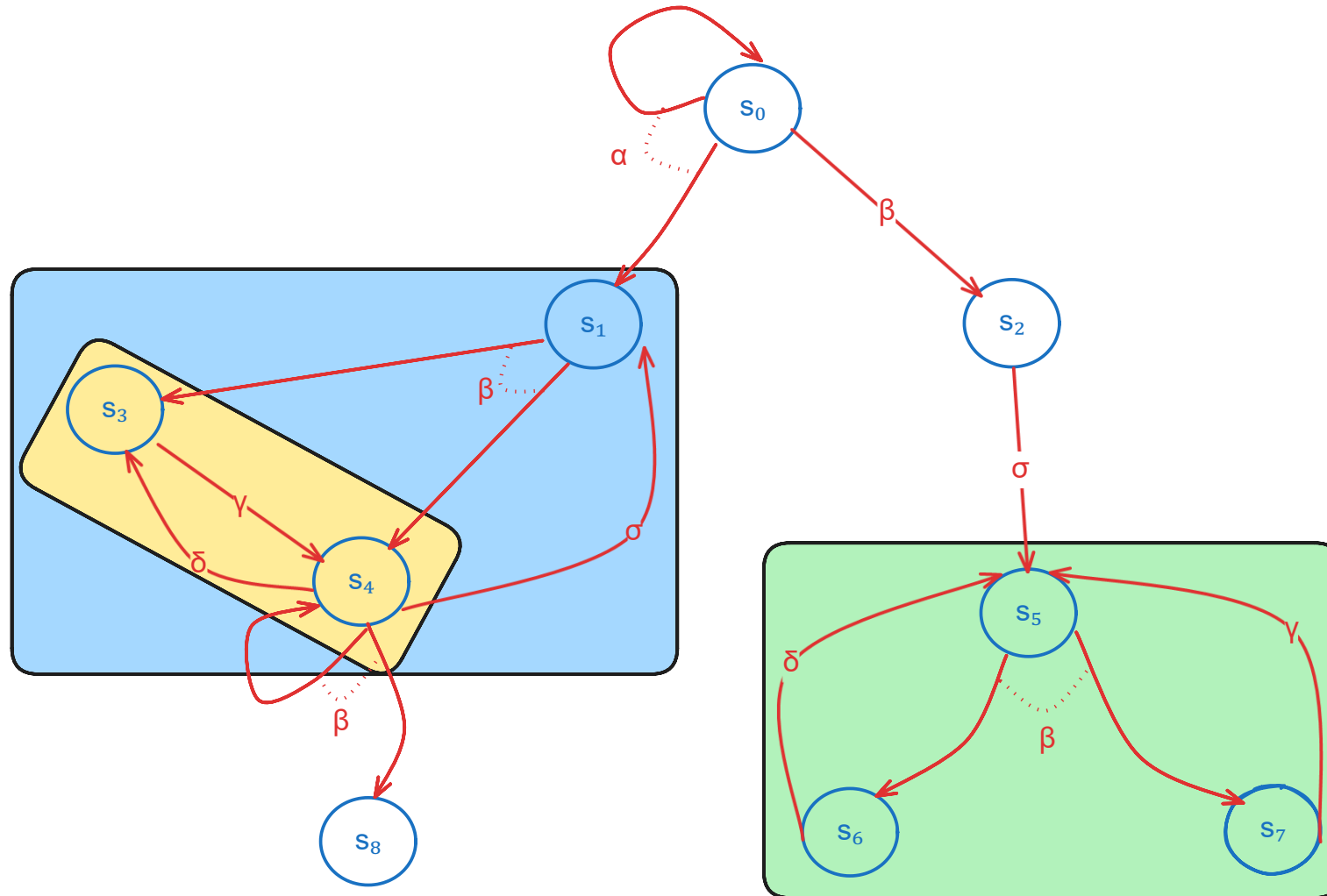
Maximal End Component (MEC)

End Component EC is a set of **state-action** pairs which is

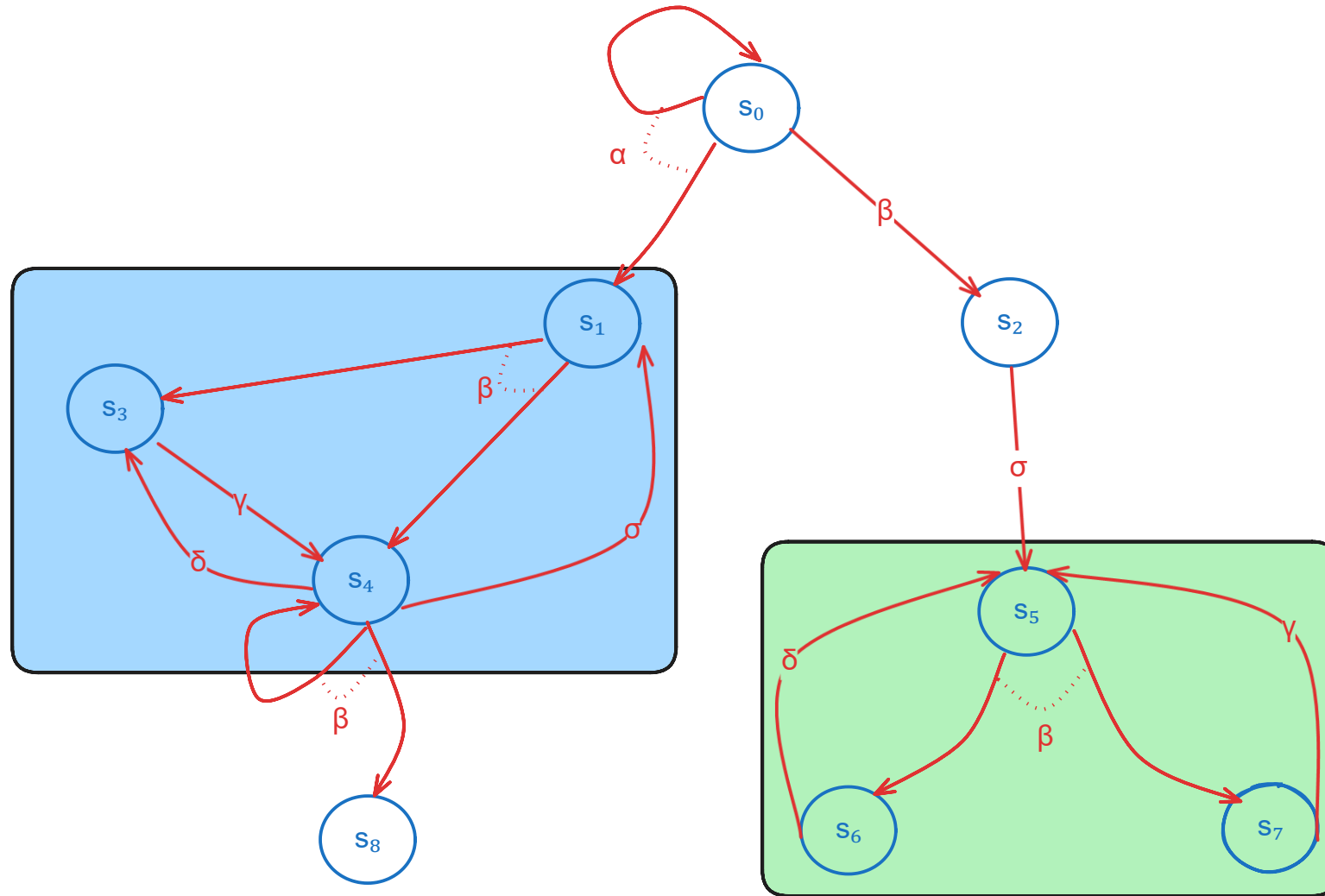
- Strongly Connected
 - For every $s, t \in EC$, there is a path from s to t using $(s_i, \alpha_i) \in EC$
- Self-contained
 - For every $(s, \alpha) \in EC$, for all $t \sim P(s, \alpha)$ we have $t \in EC$

Maximal if end-component is not present in any other end-component

End Components: example



Maximal End Components: example



Symbolic Algorithms

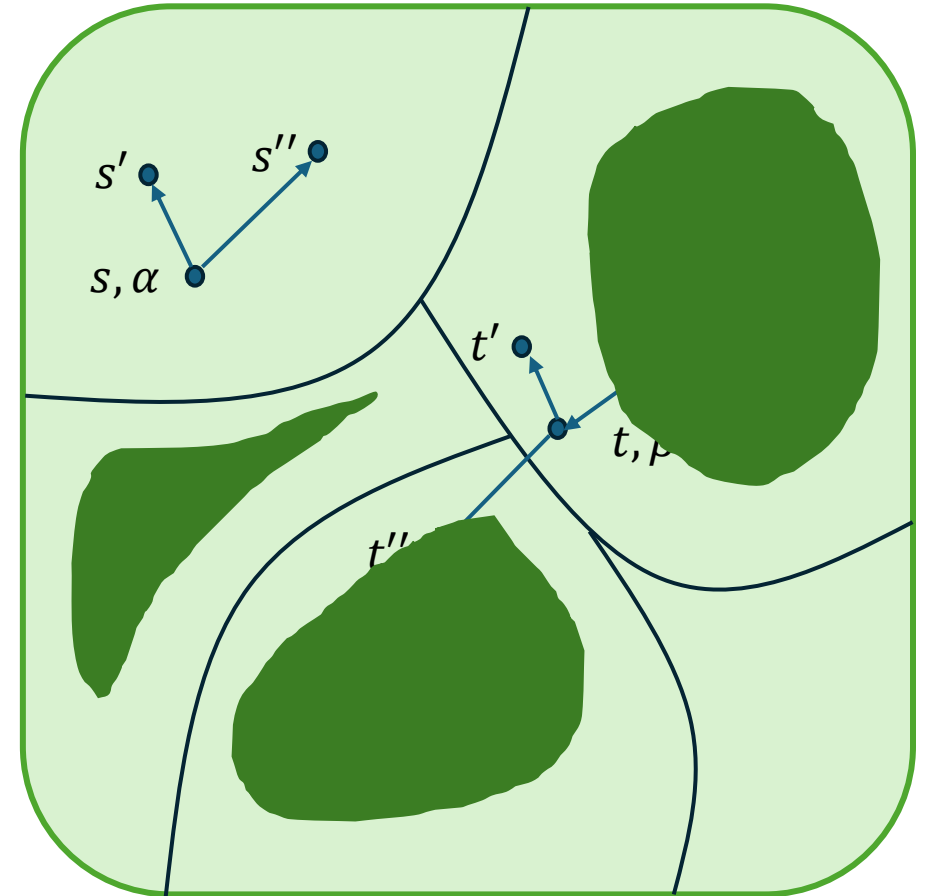
Work with sets (such as $S, S \times A \times S$), not individual states/actions using *symbolic operations*:

- Basic set operations (\cap, \cup, \neg, \times)
- \exists (exists) to factor out some parts from a set of tuples
- Pre/Post on a set of vertices
- Pick(S) to pick an arbitrary element of S
- $|S|$ to get the cardinality of S

BASIC: State-of-the-art MEC Decomposition

[deAlfaro. PhD Thesis. 1998]

- Find all Strongly Connected Components
- Check each component for self-containment
 - If self-contained, return as an MEC
 - Else, recursively remove all non-self-contained state-action pairs
- BASIC on all non-MECs

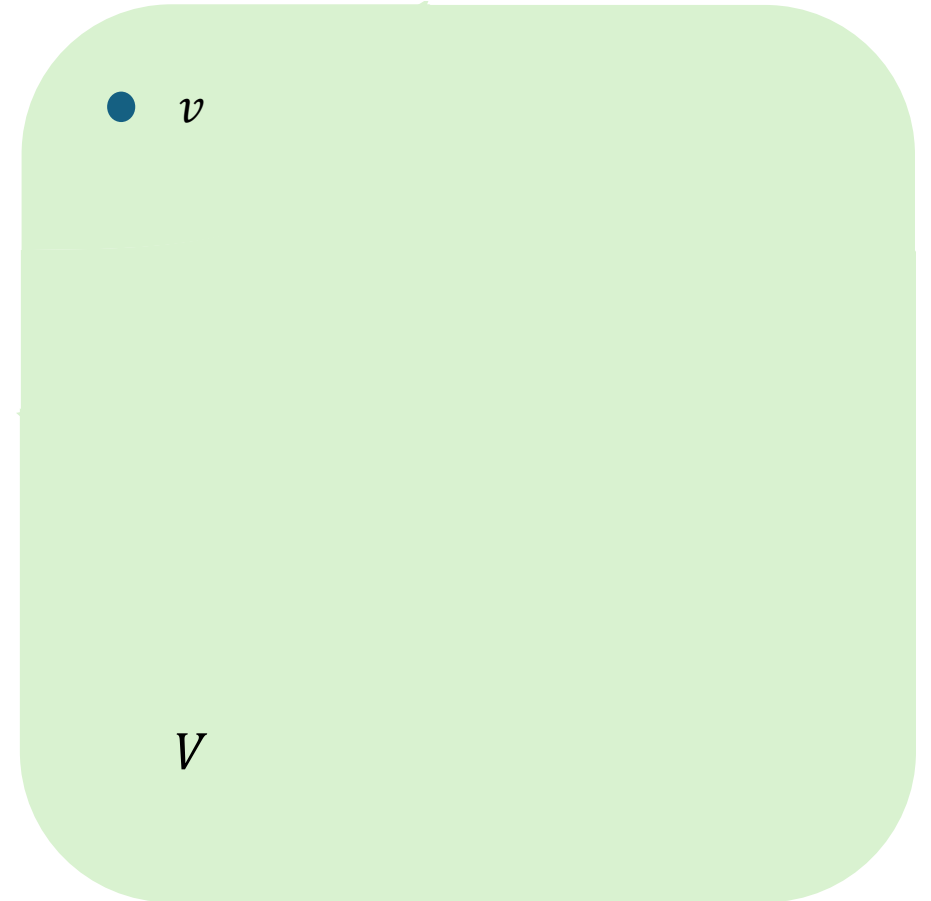


SKELETON: SCC Computation inside BASIC

[Gentilini et. al. SODA 2003]

SKELETON for SCC Computation

- Start in a state v
- Compute its Forward set F_v

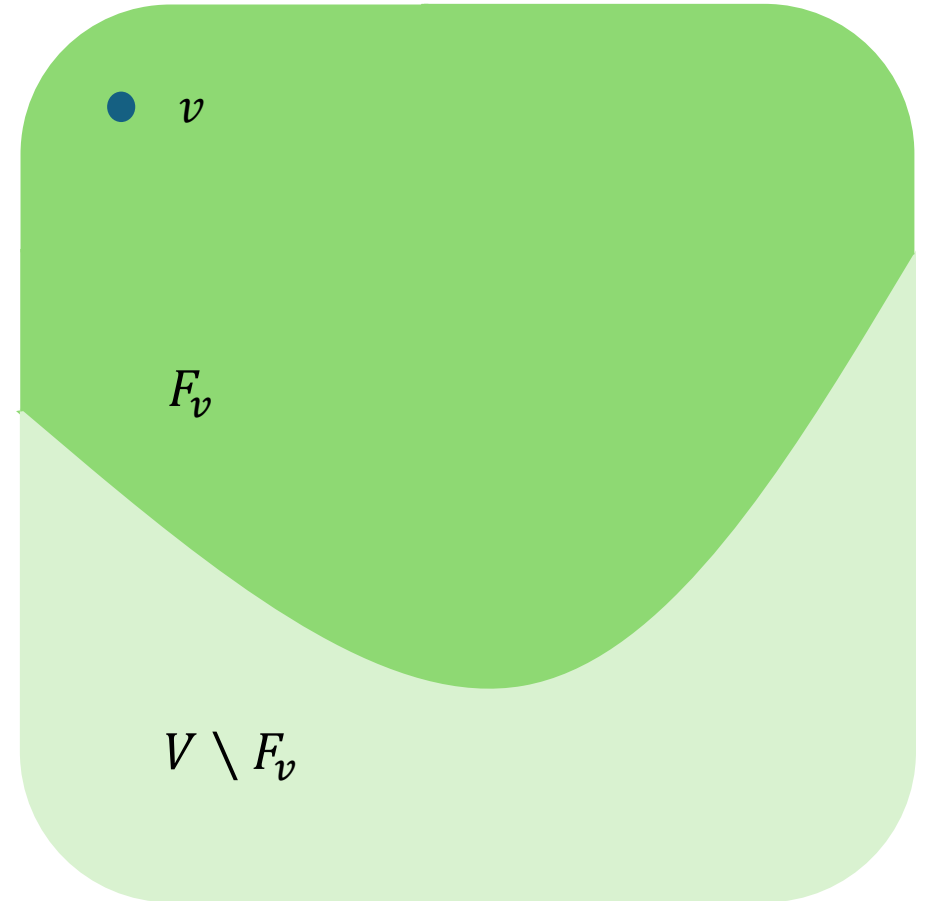


SKELETON: SCC Computation inside BASIC

[Gentilini et. al. SODA 2003]

SKELETON for SCC Computation

- Start in a state v
- Compute its *Forward set* F_v
- Compute its *Backward set* B_v



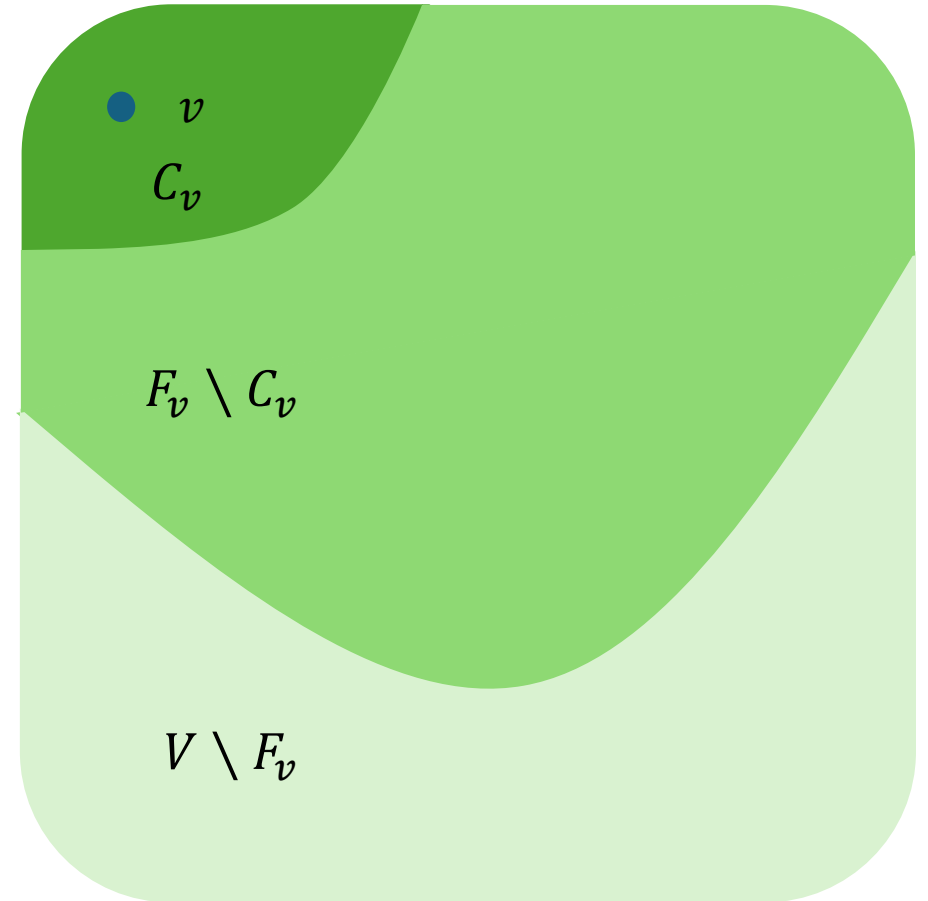
SKELETON: SCC Computation inside BASIC

[Gentilini et. al. SODA 2003]

SKELETON for SCC Computation

- Start in a state v
- Compute its *Forward set* F_v
- Compute its *Backward set* $B_v(\cap F_v)$
- SCC of v is $C_v = F_v \cap B_v$

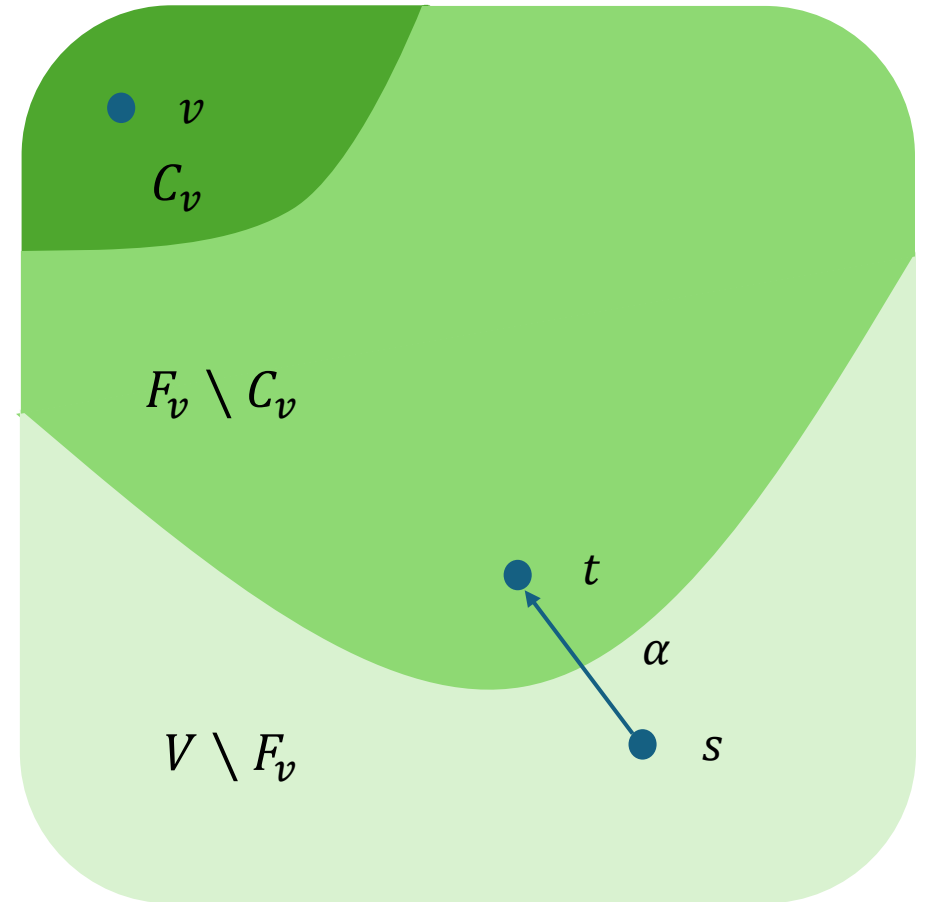
SKELETON on $F_v \setminus C_v$ and $V \setminus F_v$



Redundancy inside BASIC

Consider a transition (s, α, t) s.t. $s \in V \setminus F_v$ and $t \in F_v \setminus C_v$

Claim: (s, α) belongs to no MEC

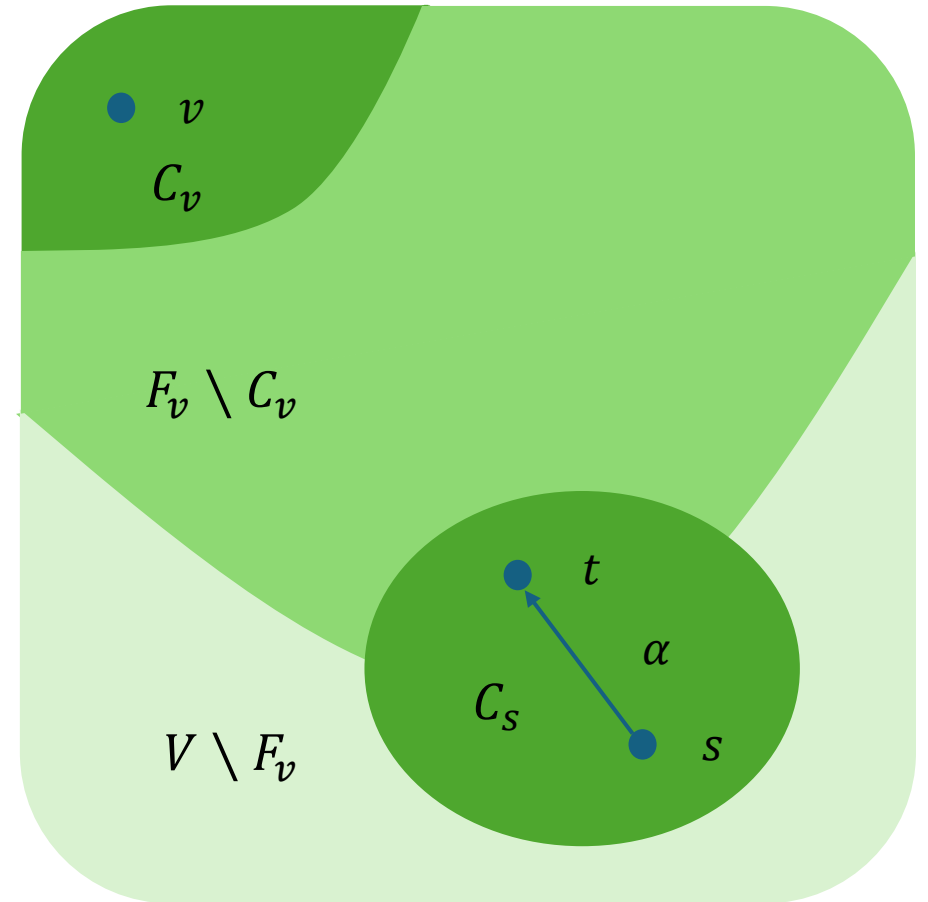


Redundancy inside BASIC

Consider a transition (s, α, t) s.t. $s \in V \setminus F_v$ and $t \in F_v \setminus C_v$

Claim: (s, α) belongs to no MEC

Suppose (s, α) is in an MEC,
then SCC of s , say C_s ,
is present across $V \setminus F_v$ and $F_v \setminus C_v$

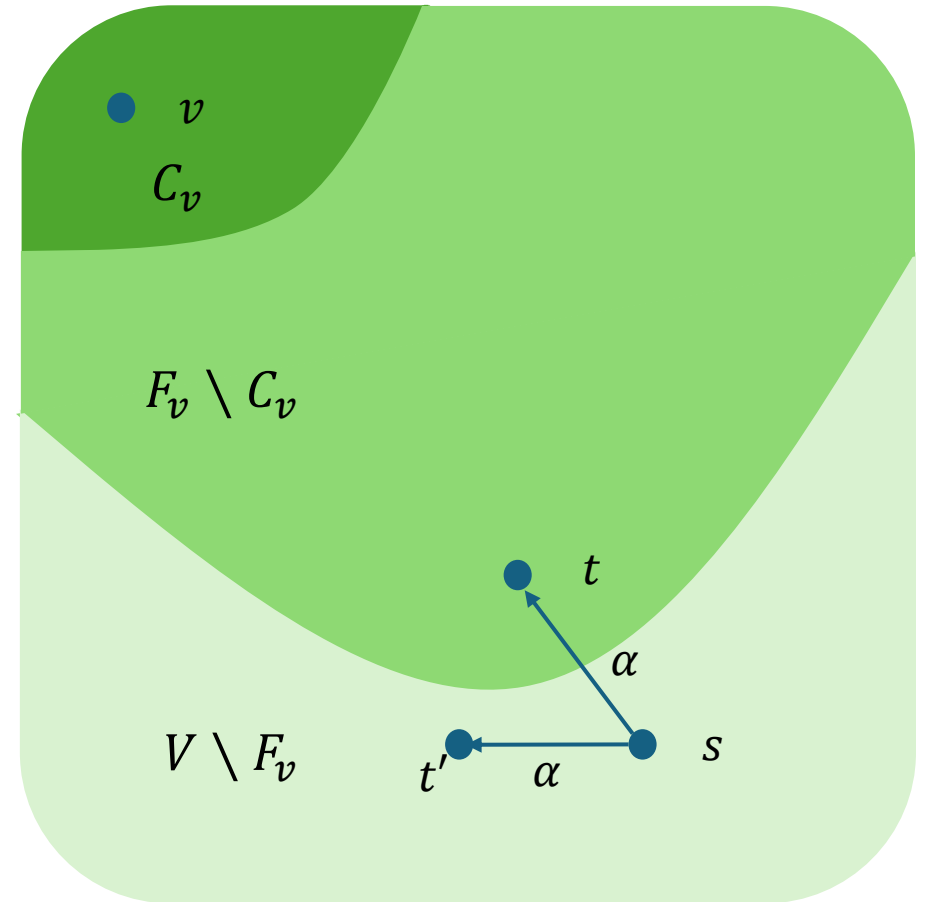


Redundancy inside BASIC

Consider a transition (s, α, t) s.t. $s \in V \setminus F_v$ and $t \in F_v \setminus C_v$

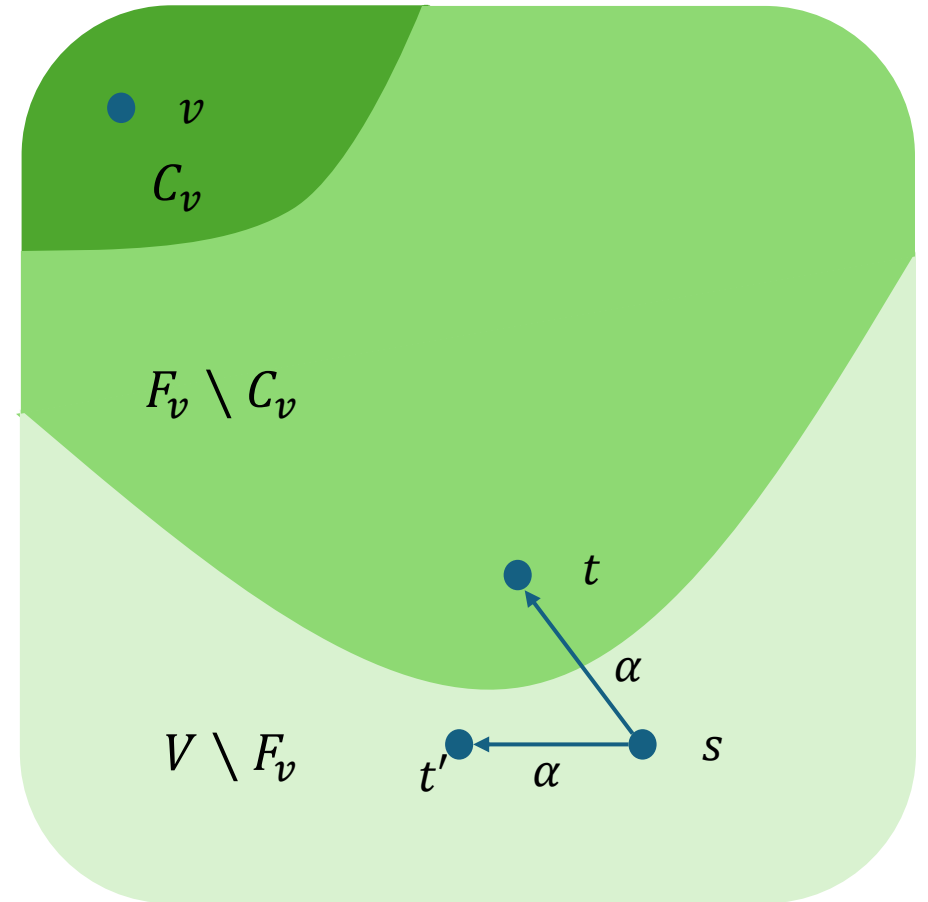
Claim: (s, α) belongs to no MEC

Redundancy because the unnecessary edge (s, α, t') will be processed multiple times for MEC computation from now on



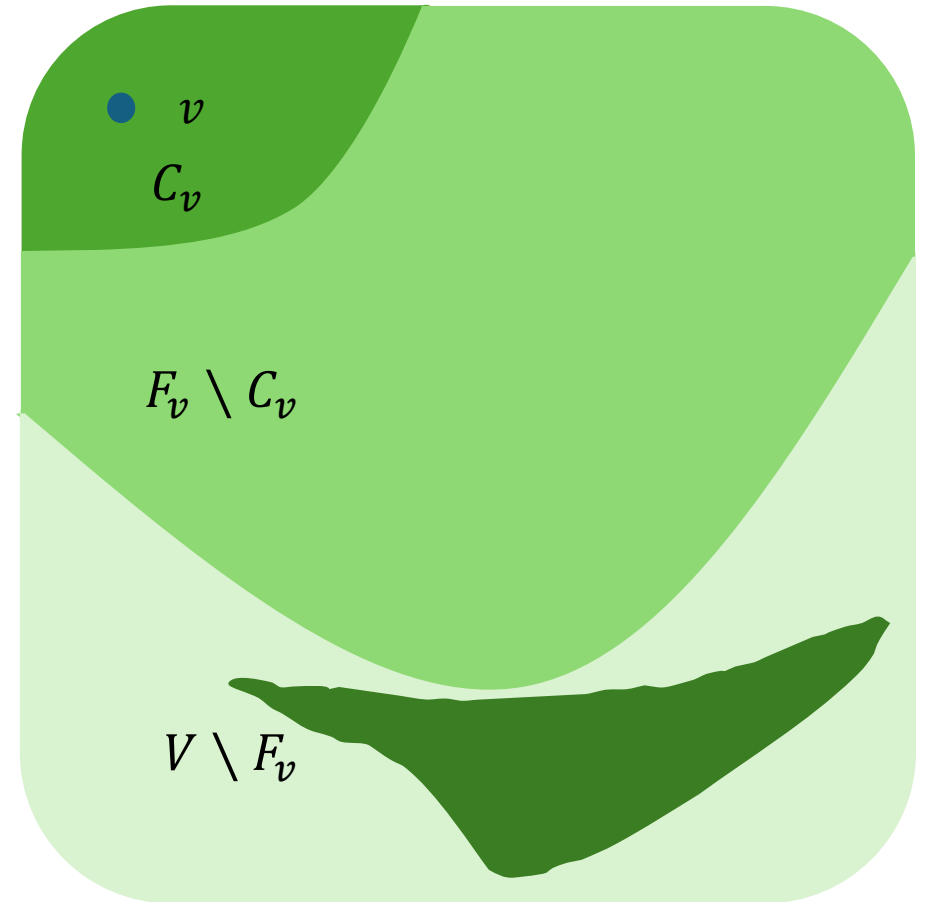
INTERLEAVE: Optimizations

- Eliminate redundancy: Recursively remove all non-self-contained state-action pairs from $V \setminus F_v$



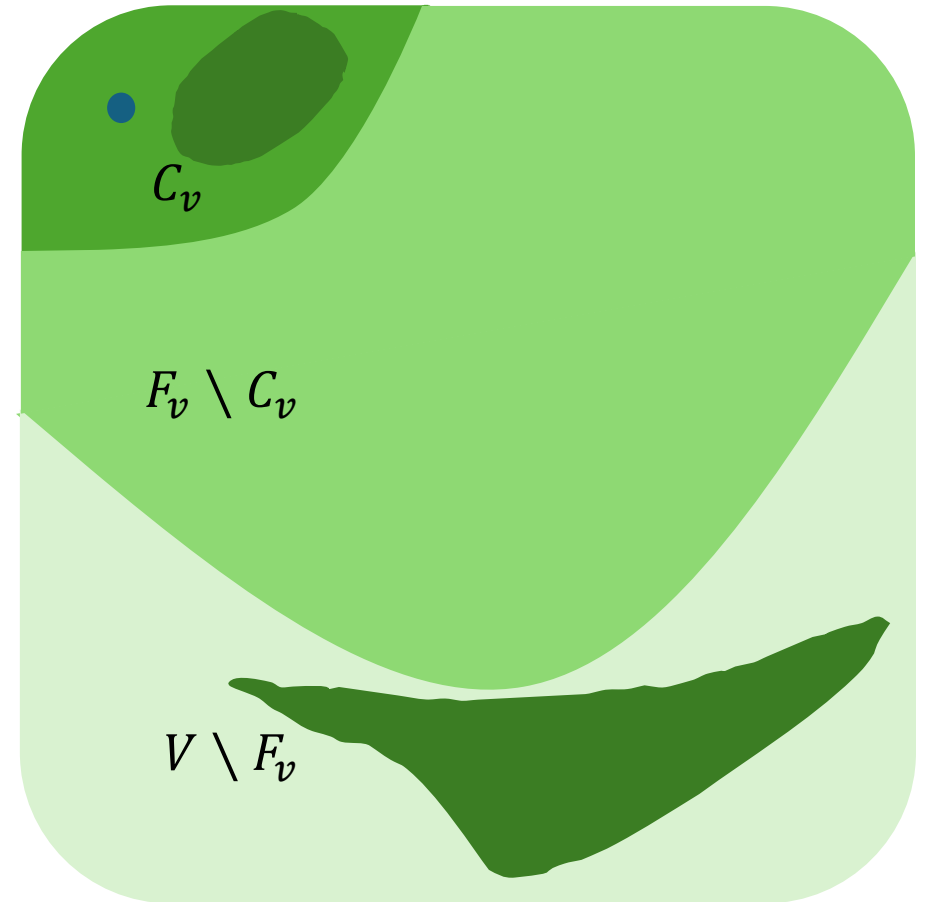
INTERLEAVE: Optimizations

- Eliminate redundancy: Recursively remove all non-self-contained state-action pairs from $V \setminus F_v$
- Claim: All state-action pairs in $F_v \setminus C_v$ are self-contained



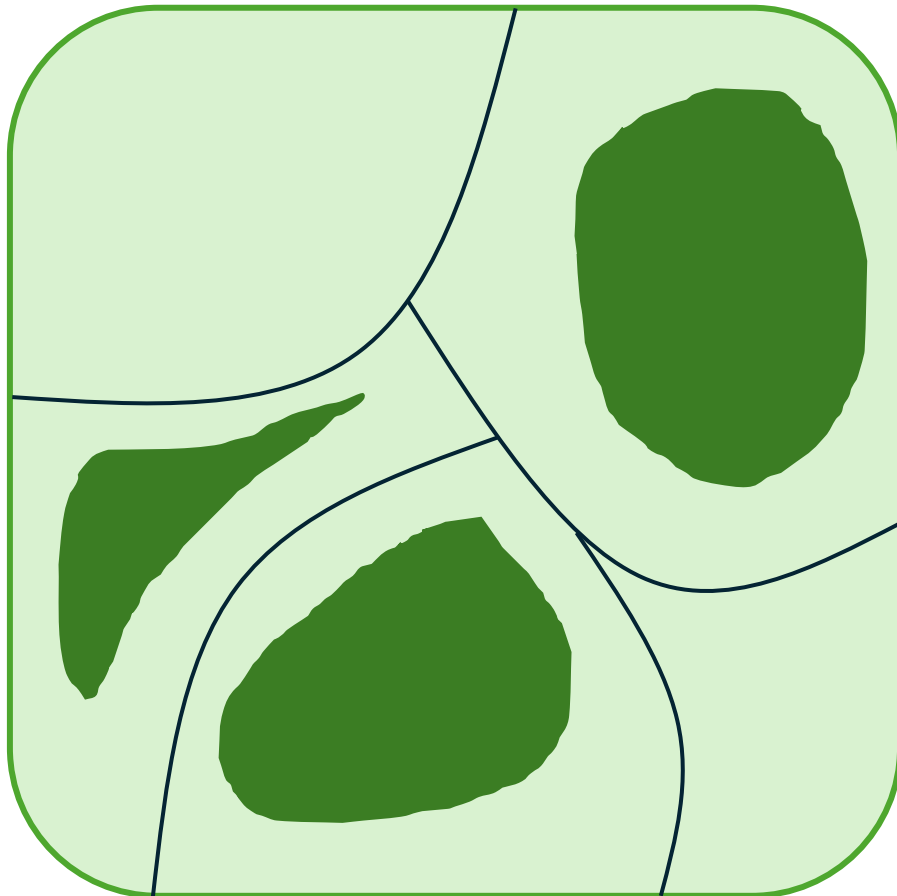
INTERLEAVE: Full Algorithm

- From an arbitrary state v , identify C_v , $F_v \setminus C_v$, and $V \setminus F_v$
- If C_v is self-contained, return as MEC
- Else, INTERLEAVE(Self-Contained(C_v))
- INTERLEAVE($F_v \setminus C_v$)
- INTERLEAVE(Self-Contained($V \setminus F_v$))



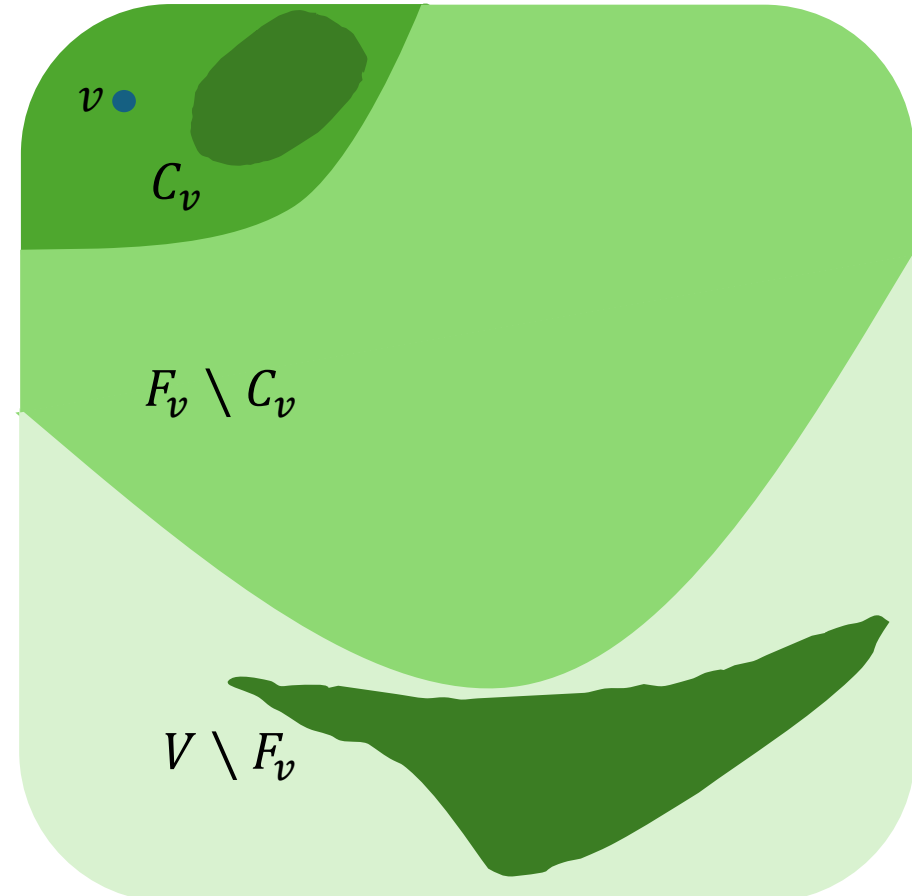
BASIC:

1. All SCCs
2. Self-containment
3. Recurse



INTERLEAVE:

1. First SCC
2. Self-containment
3. Recurse



Complexity

Algorithm	Symbolic Operations	Symbolic Space
BASIC [deAlfaro. PhD Thesis. 1998]	$O(n^2)$	$O(\log n)$
LOCKSTEP [Chatterjee et. al. CAV 2018]	$O(n\sqrt{m})$	$O(\sqrt{m})$
INTERLEAVE (Ours)	$O(n^2)$	$O(\log n)$

n is number of states
 m is number of edges

Empirical Evaluation

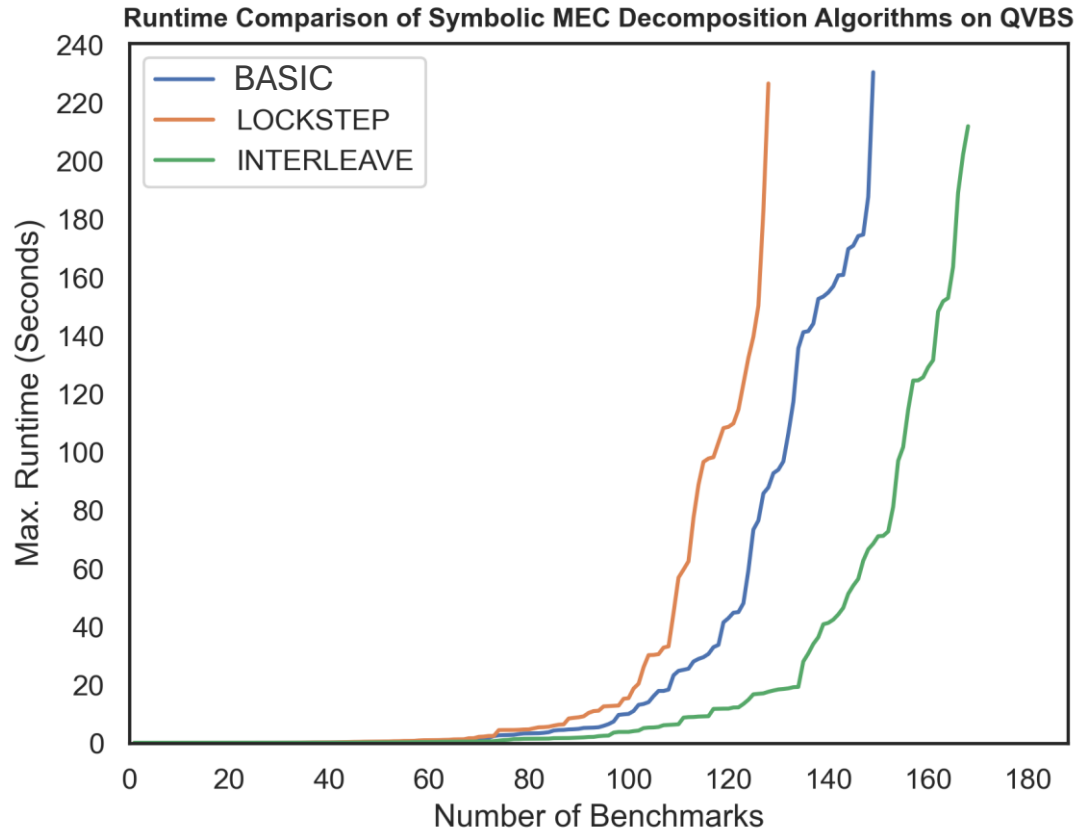
Implementation Details

- Implemented inside STORM Model Checker
- Prior implementations of BASIC and LOCKSTEP available
- Ensures fair comparison of tools as all share commonalities

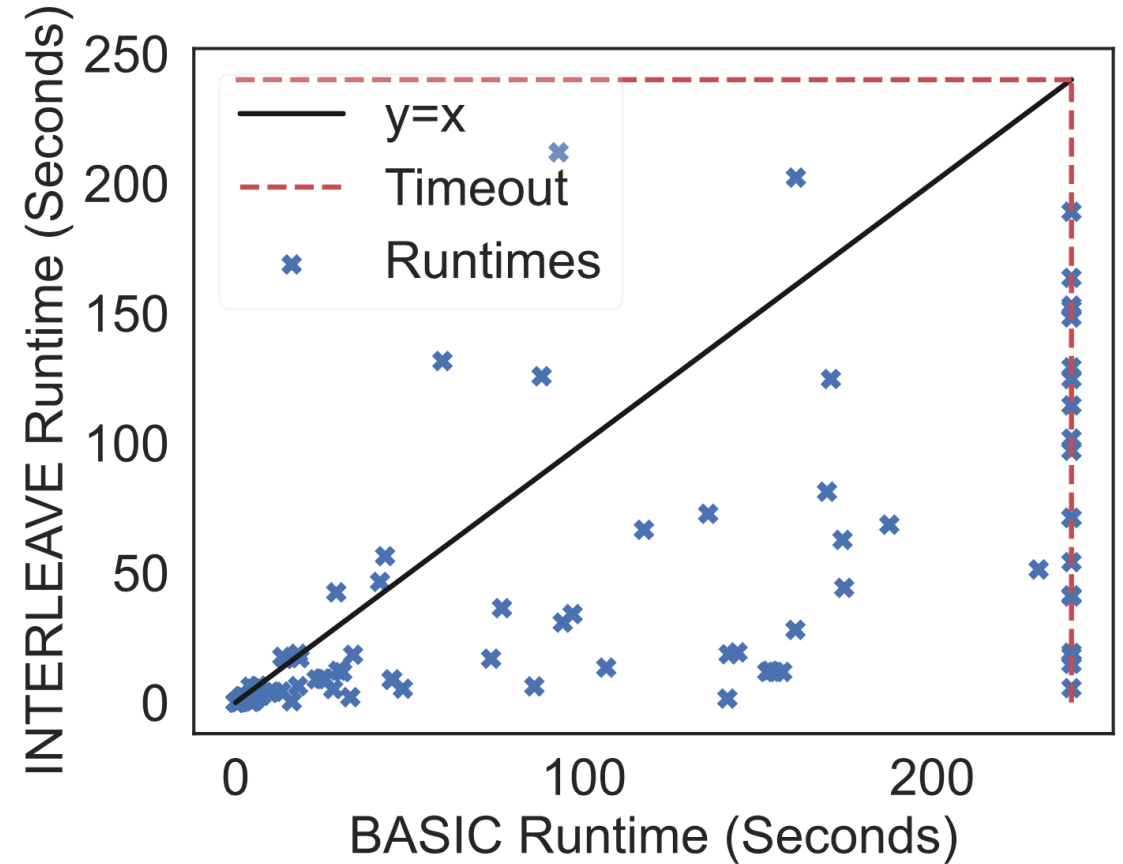
Benchmark Suite:

- Quantitative Verification Benchmark Suite (QVBS) [Hartmanns et. al. TACAS 2019]

Runtime Performance



3.81 times faster than BASIC on average

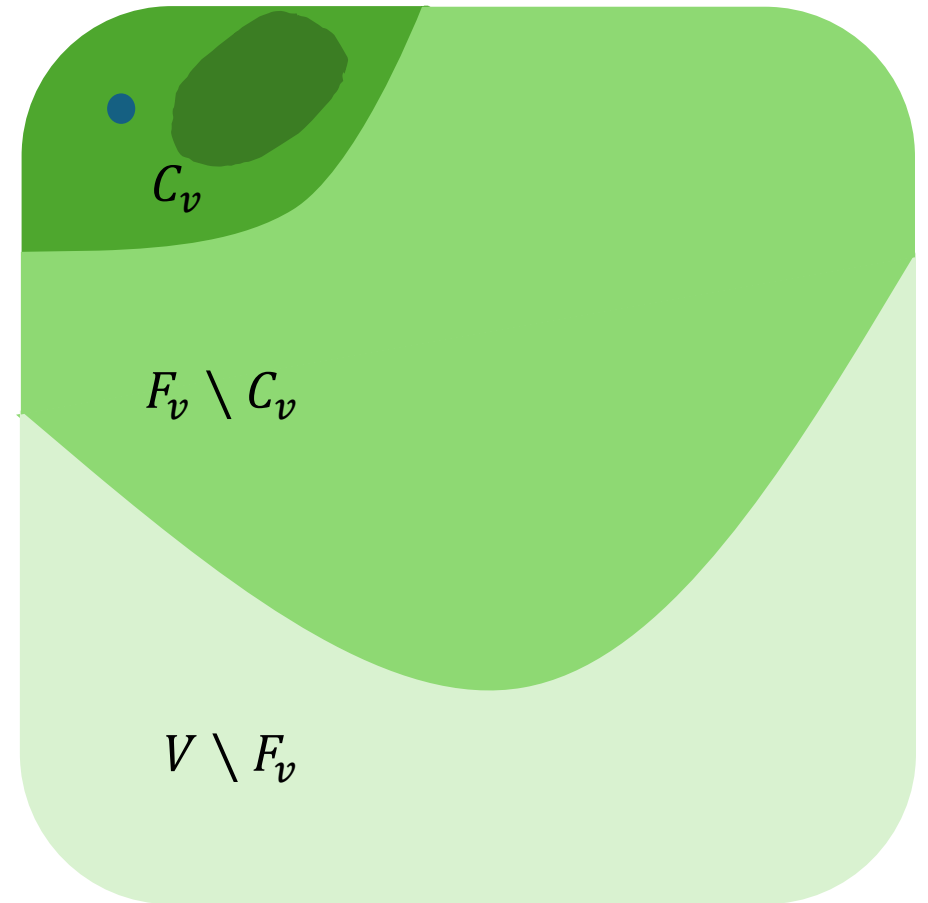


INTERLEAVE: In a nutshell

- Simple, easy to implement algorithm
- Same complexity, Faster on standardized benchmark

Future work

- Is this useful for LLMs?
- *Compositional* Reinforcement Learning
- Parallel implementations



Links

- [Masters Thesis](#)
- [GitHub Repository](#)
- [CAV'25 Paper](#)
- Desk 1036